



Explore Chippokes Plantation State Park
695 Chippokes Park Rd, Surry, VA 23883

FEE: \$3 per scout (troop leaders and chaperones free), book programs a month in advance, ask about patch purchase when booking your trip.

Call: 757-294-3439 or emailing megan.gray@dcr.virginia.gov.

Note: If you come on your own with family, \$5 a vehicle. Hours for the Jones-Stewart Mansion and the Farm and Forestry Museum change seasonally.

Guidelines: Based on the table below, complete the number of activities for your grade level.

	DISCOVER	CONNEC T	TAKE ACTION	Any Activity under any key	Total number of Activities
Girl Scout Daisy	1	1	1	0	3
Girl Scout Brownie	1	1	1	1	4
Girl Scout Junior	1	1	2	2	5
Girl Scout Cadette	2	2	3	3	6
Girl Scout Senior	2	2	3	4	7
Girl Scout Ambassador	2	2	4	5	8

Discover:

- Explore the Farm and Forestry Museum.
- Go on a Mansion Tour, be sure to stop by the Brick Kitchen afterward.
- Go on a River House Tour.
- Take a closer look at the animals in the James River by going on the Insane for Seining Program.
- Learn about the houses on Quarter Lane by going on a Historic Wagon Ride or by joining us on a night hike with Quarter Lane by Candlelight.
- Go to a Pasture Pals program and meet our ambassador animals.
- Go on a Fossil Walk.
- Go to the Visitor Center and watch the video on Chippokes State Park History.
- What did children play with in the 1800s, before television and video games? Come join us for Chippokes at Play to find out.

Connect:

- Not all history is happy. Chippokes was a Plantation that was founded in 1619. That same year, the first ship of African slaves were brought by a trading ship to Jamestown. Chippokes was worked by slaves until after the end of the Civil War. We know little about their lives. All we know about them are their names and their ages listed on the census records throughout Chippokes Plantation’s History. Give them a voice in your journal. What kind of work would you have done here as a slave, how would you have lived? What would you want? How would you have felt?
- After going on a Fossil Walk, draw a picture of what Chippokes would have looked like 3 million years ago. In what ways is it different from today? What do you think Chippokes will look like in the future? How do you think it will be different compared to today? Why do you think that? If a scientist a thousand years from now was looking at artifacts we leave behind in the 21st century, what would she think about the way people are living now? What clues would the objects give her about how we live now and our environment?

- When visiting the Farm and Forestry Museum, pick out an object on display. How did this object help improve people's lives? Design a machine that could help you with a modern everyday task.
- During Insane for Seining, what kind of animals did you catch in the seining net? Why do scientists catch and measure fish? What does that tell them about the health of the James River?
- After Pasture Pals, answer these questions. What are some features in our farm animals that are leftover adaptations from before these animals were domesticated? How would these features have helped them survive? What were these animals used for historically? How are they used by people today? Which of the animals you met today was your favorite and why?
- Before you visit Chippokes, make a list of the animals that you think you will see on your trip. What type of insects, reptiles, birds, and mammals do you think you will see? While visiting, keep track of the animals you discover. Compare the two lists. Is there a reason you did not see an animal you thought you would? What part of the park would you have to visit to see the animals on your first list? Maybe you were not in the park at the right time of day, or the right season.

Take Action:

- Chippokes relies heavily on volunteers to help run programs, tours, and to keep our park beautiful. Think about some way your troop could help Chippokes and other state parks. It could be as easy as taking a hike with a trash bag to help clean up the woods or the beach. Help organize an activity to better a park near you.
- Go on a canoe trip on Lower Chippokes Creek, see what kind of wildlife grows and lives there. Why are areas like this important? What roles do the plants and animals there play in keeping a balanced ecosystem? What could you do to help keep areas like this safe?
- Be a park interpreter for a day! Find something in Chippokes that interests you, whether it's a plant, animal, or a little piece of fascinating history. Research it and tell your troop or family all about it!
- Take pictures of your trip to Chippokes Plantation and complete a report to share with your classmates, troops in your area or assembly.
- Refer others to visit this Historic State Park.